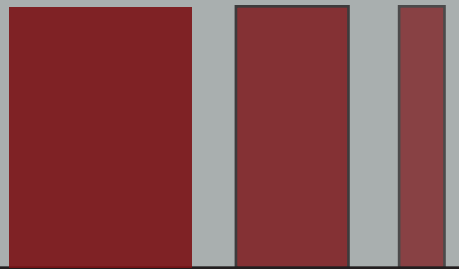


STAR LORD'S

FLIGHT



VINCENT HOLBROOK



INDEX

INITIAL RESEARCH

- 4. PETER
- 6. TOOLS
- 8. DUTIES
- 10. PROBLEMS
- 12. PARENTS
- 14. THE WALKMAN
- 16. THE LIGHT

PROCESS

- 18. GOAL
- 20. IDEATIONS
- 22. PARTS
- 24. SYNTHESIS
- 26. OPERATION

DESIGN

- 28. STYLE
- 30. REFINEMENT
- 32. FINAL DESIGN
- 34. SOURCES

PETER QUILL

AKA STARLORD

Peter is half human, half alien royalty (celestial in MCU version).

He Starting as a “Ravager” or smuggler, he eventually leads a group of cosmic heroes known as The Gaurdians of the Galaxy.



PETER,

grew up on earth with his mother in a small town of Missouri. He is eventually taken away to space by an alien ravager named “Yondu” after his father, also an alien, leaves him and his mom behind. In some versions of the origin story, Peter’s dad is the reason his mother dies.

POWERS /ABILITIES:

- Pilot
- Technician
- Extremely quick thinker
- Hand-tohand combat specialist
- Weapon’s Specialist
- “good with words”
- Improvisation
- Good at distraction



MCU VERSION CAN ALSO:

- Absorb, create, emit, and manipulate cosmic energy.
- Flying
- Super Strength
- Durability
- Speed

NOTE:

He loses all these celestial abilities when he kills his father

TOOLS

BATTLE HELMET : provides strategy data, improved vision, regulate oxygen



2-CREASED GUNS :
Submachine guns that shoot various types of ammunition, including explosives

OTHER TOOLS:

1. Voice activated weaponry
2. Element Gun: Fires any and all types of elemental forces (fire, water, etc.)
3. Universal Translator
4. Battle Helmet : provides strategy data, improved vision, regulate oxygen
5. Jet Pack
6. Jet Boots



JET BOOTS : allow Peter to get around quickly and survive in the vacuum of space

DUTIES

IN MOST VERSIONS OF STAR LORD, he is a cosmic policeman, serving to protect the galaxy while enforcing universal rules and regulations.

NOTE:

The version that will be the subject of this project will be the MCU Version



IN THE MCU VERSION OF STAR LORD, he is a raver or pirate who survives by stealing and making deals for trading goods.

Later, however, he becomes the leader of the Guardians who are cosmic heroes



A DEEPER DRIVE INTO PERSONAL TRAUMA

ISSUES THIS CHARACTER HAS FACED:

- Mother dead
- Father leaves him and his mother when Peter is still very young
- Girlfriend dead
- Constantly gets locked up, trapped, imprisoned, etc.
- Breaks and loses his audio device many times, which is a very special and personal tool
- He is not very educated, such as poor math skills

IN THE BEGINNING of his character ark, he isolates himself due to not having any support his entire life. Many of the missions and jobs he does, he goes in alone.

AS TIME GOES ON, he forms a team, in the comics he does not do this through persuasion, due to lack of social skills, he instead tasks “Mantis” to mentally influence members to join him using mind control.

He also heavily relies on humor to hide his true emotions and feelings.

BY THE END of his character ark, he learns how to care for others and put himself at mercy for the good of the team. When making decisions, he considers everyone and how they might get effected.





MOM

At a young age, Peter had to watch his mother die in front of him due to cancer eating away at her body. She was the only family he had and his **ONLY TRUE SENSE OF HUMANITY**. Eventually Peter will be taken away by an alien named “Yondu” and turned into a Ravager, never returning home. The only thing he took with him, and the only true connection he has to his life back on earth is the **SONY WALKMAN** his mom used to listen to classic songs on. His mom was his best friend and his only family, once she left, Peter no longer had anyone he needed to take care of but himself, leading him to live like a lone wolf, that is until he met The Guardians of the Galaxy

DAD

Peter’s father, an alien, leaves him and his mom and never returns, leaving Peter no connection to that half of him.

His name is Ego, and he is a living planet, or celestial, who has the ability to manipulate molecules and matter, which led him to construct a protective core around himself, which evolved into a planet itself.

His only desire is to find some **MEANING** and had attempted to do so by conquering the entire universe via an omniscient extinction-level event known as the **EXPANSION**, which would terraform all life-sustaining planets, via the implanting of alien seedlings, to extensions of himself.



THE WALKMAN

SONY WALKMAN

The original Walkman, released in 1979, was a portable cassette player that changed listening habits by allowing people to listen to music on the move.

There are primarily two parts to any audio magnetic recording system—the audio cassette tape (used as the storage medium) and the recorder itself (which acts as the playback device).



WHY IS IT IMPORTANT?

During Guardians of the Galaxy Vol I, writers included scenes with Star Lord listening to music on his Sony Walkman, almost religiously. It becomes obvious that it is special and valuable to him. They even include scenes of him as a boy on earth listening to it with his mom, revealing to viewers that he most likely received it from his mom, so it can be concluded that this device represents the connection to his mom and his life on earth.



THE LIGHT



There is an important scene in Guardians of the Galaxy Vol 2, where Peter learns from his father what he is capable of doing being a half-alien species. He demonstrates it by creating a ball of energy, no bigger than the size of a softball, and tossing it to Peter to control himself. This turns into them playing catch with the ball of energy. This is significant because it re-enforces the fact that Peter never had a father figure and therefore, did not learn about his heritage and did not even realize he had the ability to create and manipulate energy. However, spoiler alert, by the end of the film, Peter kills his father which also kills “The Light”, which is the source of their power, therefore he no longer has any of those new-found abilities.

THE LIGHT,

is the source of Ego’s power and life. It allows him to manipulate molecules and matter, and can only be summoned by him and any offspring that has the celestial gene, such as Peter.

When Peter meets Ego, he shows him how to control “the light” and create energy balls, as well as fly and manipulate matter.

When Peter discovers his father’s evil plans to conquer the universe and exploit his son’s power and use him as a battery to further increase his own power kills his father, the light dies with him and Peter can no longer summon this power.

The biggest problem Peter seems to face is a **LACK OF IDENTITY** and disconnect to who he really is. This is due greatly to the loss of both his parents. Peter has the Walkman as a token of his humanity and the life he shared with his mother, but has nothing to positively remind him of his extraterrestrial half. This causes Peter to often **LACK CONFIDENCE** in battle and can be greatly prone to psychological warfare from enemies, especially in the MCU. He has a gaping hole within him that needs to be filled.



STAR LORD is known to be a protector of the galaxy. He stands up for the little guy and always **SEEKS GALACTIC JUSTICE**. He values this more than anything, and proves this time and time again. Star Lord is not, however, afraid to kill someone if necessary to obtain this justice, he would prefer not to, because so many of his own loved ones have been **KILLED BY OTHERS**, but when it comes down to it, **JUSTICE** is his biggest priority....along with **LOOKING REALLY GOOD** while doing so.

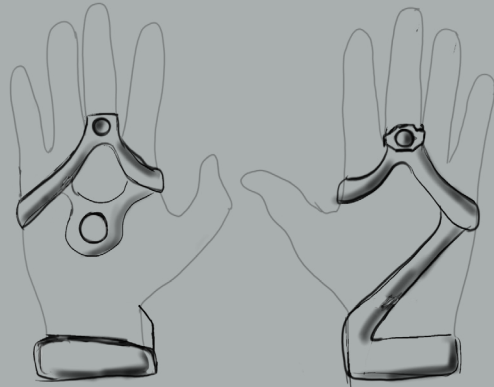
SOLUTION:

Create a device that allows Peter to summon his alien ability to create and manipulate energy in order to continue to better protect the galaxy from evil while also bridging the gaping hole within his self-identity.

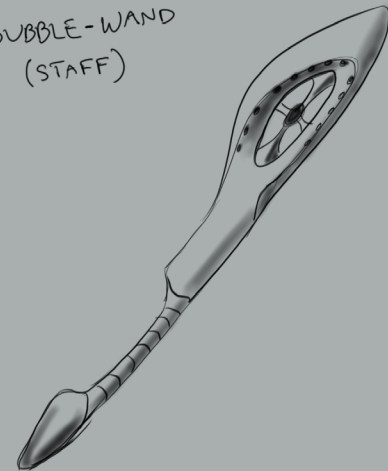
NOTE: THE GLOVE SEEMS MOST PRACTICAL

SOME ENERGY-FORMING DEVICE IDEAS

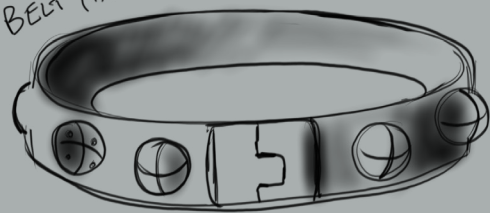
ENERGY-RING



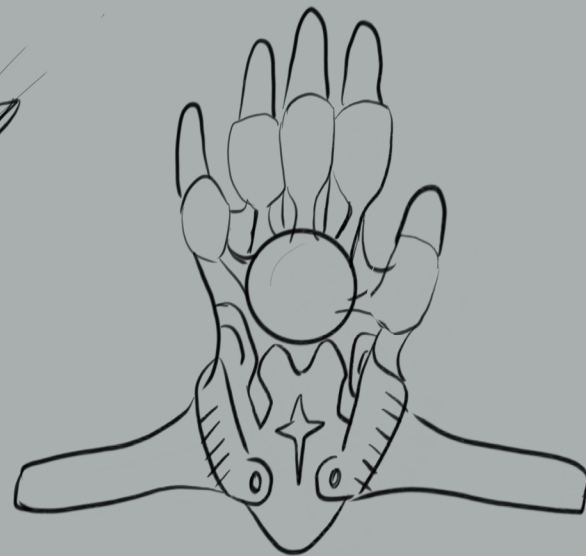
"BUBBLE-WAND"
(STAFF)



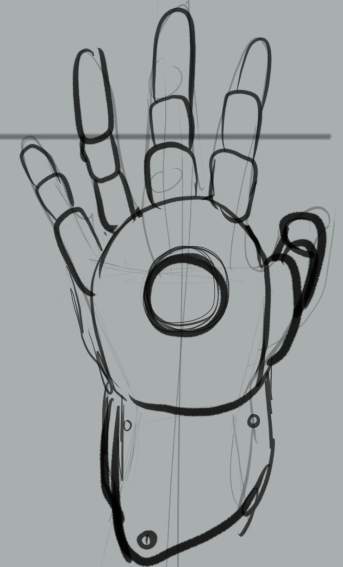
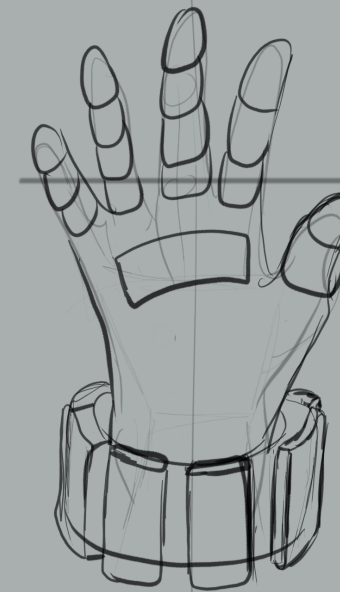
BELT (HOLDS ENERGY BALLS)



GLOVE



GUITAR
ENERGY GUN



PARTS

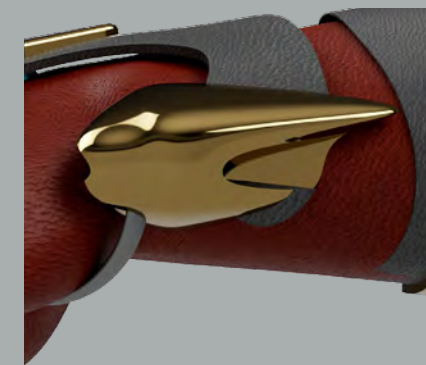
ARC REACTOR



Provides self-sustaining energy and can power most, if not all, forms of weapon technology. Tony Stark dies and there is nobody left to make others, however Rocket Raccoon is a master of stealing and reverse-engineering so it is definitely plausible that Peter could obtain the technology.

AIR / VENT SYSTEM

The Gold air vent draws air in, then forces the plasma to expand outward, leaving a place for the energy to fill



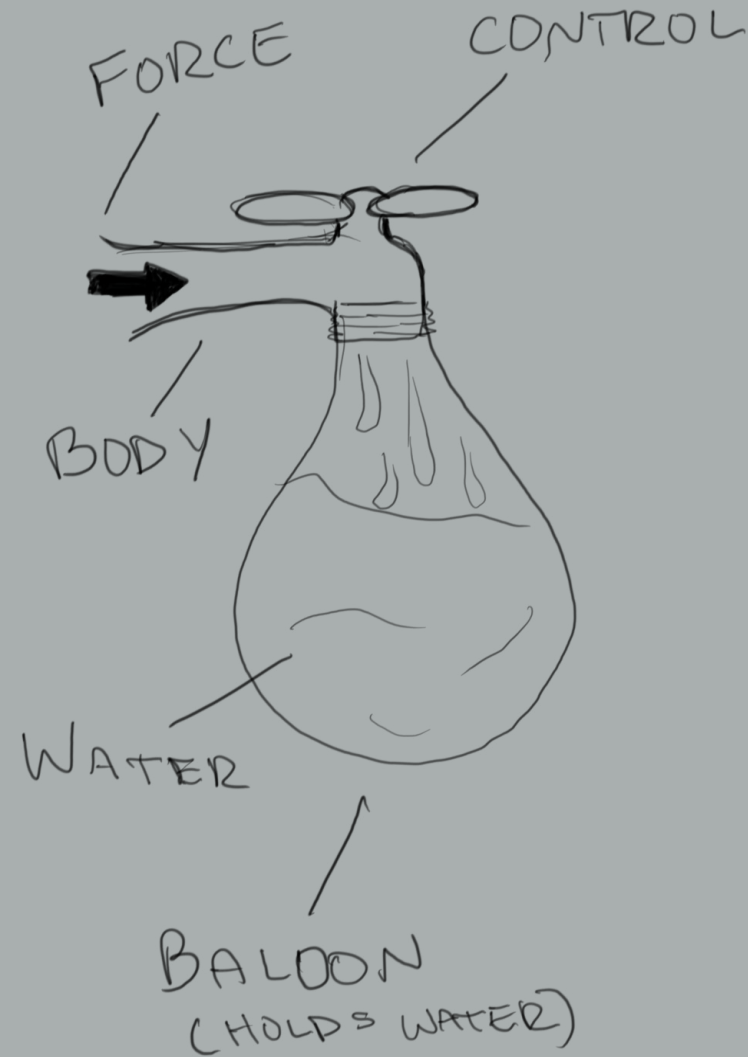
PLASMA HOLDING AGENT



There needs to be something to hold and control the energy once it is physically outside the arc reactor. Perhaps a holding agent or substance capable of containing it, or maybe just a magnetic field or air field that forces the energy to concentrate itself and collect into a single ball.

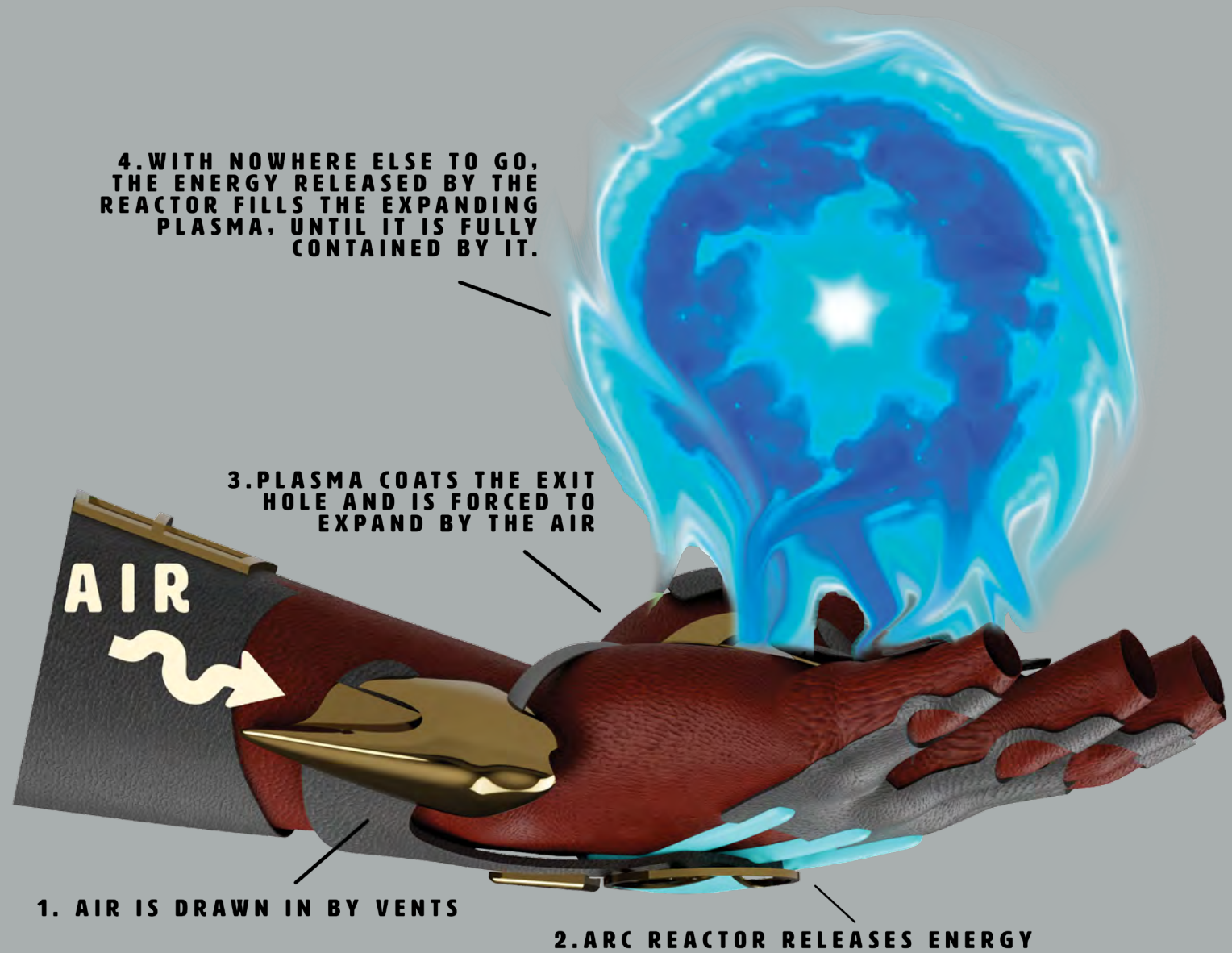
INSPIRATION (WATER BALLOON)

In order for the glove to create a condensed and centralized mass of energy that Peter could use as a projectile, the energy would need to have a force leading it, a physical energy or form to conceal it, and the actual energy itself. So a very similar process to illustrate this idea is the act of filling a balloon up with water, illustrated to the right.



4. WITH NOWHERE ELSE TO GO, THE ENERGY RELEASED BY THE REACTOR FILLS THE EXPANDING PLASMA, UNTIL IT IS FULLY CONTAINED BY IT.

3. PLASMA COATS THE EXIT HOLE AND IS FORCED TO EXPAND BY THE AIR



OPERATION

In order for Peter to activate the glove, he simple **TOUCHES ALL OF HIS FINGER TIPS TOGETHER**, that action tells the glove to release energy and turn on the air system.

Then he **EXPANDS HIS FINGERS OUTWARD**, seperating them, and this action determines how large the energy ball will grow. The further the fingers move apart, the bigger the ball grows.

Then to release he **THRUSTS HIS HAND** in the direction he wishes the ball to travel.



STYLE

Within the MCU, Star Lord has a very distinct and unique style of clothing and tech. From his burgandy leather trenchcoat in Vol 1, to his burgandy leather biker jacket in Vol 2, Peter has a timeless “space pirate” look. The inclusion of worn and rusty metals also adds to this and makes all his weapons maintain his looks cohesiveness. All this being said makes Peter Quill’s look come off as **CYBER PUNK**



COSTUME DESIGNER, ALEXANDRA BYRNE, states in an interview that “Quills coat is a mixture and contradiction of many things—part cowboy, biker, rock star, retro, space suit tech, battered and new!” She also notes that the ravager jacket worn by Peter matches the rest of the clan and there are visual cues to gang hierarchy.



REFINE

WORKS LIKE A WATER-BALLOON

CYBER-PUNK
AESTHETIC

NANO TECH
MATERIAL
(Forms perfectly
to the wearer)

STARK
ARC
REACTOR
(keeps energy alive)
(powers the glove)

VENTS TO
PULL AIR
INSIDE

BUBBLE
RING

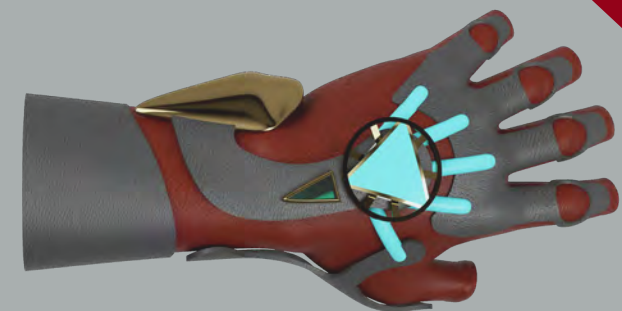
(Air and plasma mix
to start forming
bubble while energy
is forced inside)

PLASMA
CHAMBER
(CREATES THE BODY
of the bubble)

**AFTER COMING TO A DECISION
ON WHERE EACH ELEMENT
WOULD GO, THE DESIGN WAS
EVEN FURTHER ADJUSTED AND
REFINED**

FINAL DESIGN

The final design is a glove that looks **STYLISH** and matches the rest of Peter's uniform. It is **NOT INTRUSIVE**, having most of the tech and fragile elements stitched within the layers of leather. It is **DURABLE** and can stand the test of time. It memorializes Peter's **RAVAGER** family with its color scheme and branding, while giving him a deeper sense of **IDENTITY**. But most importantly, it allows him to once again **SUMMON THE INCREDIBLE ABILITIES**, once given to him by his father, but can now do with them what his father did not: **SEEK GALACTIC JUSTICE**



SOURCE MATERIALS:

- Gaurdians of the Galaxy Vol I
- Legacy Gaurdians of the Galaxy Vol I Cosmic Avengers
- Legendary STARLORD Vol I (Face it, I rule)
- Star Lord-Annihilation Conquest
- MCU Gaurdians of the Galaxy I & 2

